

## Subject Category Award competition

Through the generous sponsorship of SEAADE in Bangkok, the 31<sup>st</sup> Annual Scientific meeting of SEAADE in Bangkok will award a cash prize of USD 250 to the candidate who presents the best paper in the specific SEAADE award categories at the Annual meeting of SEAADE 2020 in Bangkok, Thailand.

### Candidates:

The candidates MUST register and give the oral or poster presentation at the 31<sup>st</sup> Annual Meeting of SEAADE 2020.

The Subject Category Award will be appropriately decided by judges to fit with submitted abstracts.

Acceptance of abstracts for presentation at the 31<sup>st</sup> Annual Meeting of SEAADE 2020 automatically qualifies the presenter for entry into the competition.

If there are insufficient entries in any of the award subject categories, the award of that research category shall be withheld. Judging will be done by a secret panel of judges appointed by the SEAADE Council. The judges will participate as audience during the normal program of the Annual Meeting and will be based on the normal course of presentation. No separate judging session will be organized.

Update 10 August 2020



### Requirements:

On the abstract form and presentation, the entrant must be listed first, as primary author and presenter of the abstract entered for the competition. Co-authors, if any, should also be listed on both the abstract and the presentation. In order to be considered for the competition, the contestant's abstract may not have been published or presented at any major scientific meeting prior to the 31<sup>st</sup> SEAADE meeting.

### Contact:

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## SEAADE award categories

### 1) Curriculum Design

This prize is awarded to innovative curriculum design that improves educational outcomes and/or enhances student educational experience in achieving the required competencies.

### 2) Teaching and Learning Methods

This prize is awarded to innovative teaching and learning methods that enhances educational experience and outcomes.

### 3) Assessment

This prize is awarded to an innovative assessment method or innovative modification of existing assessment method to monitor student performance, measure one or combination of defined skill, knowledge or attitude.

### 4) Community Engagement in the Curriculum

This prize will be awarded to innovative activities or projects in the community that improves student experiential learning and at the same time provides tangible benefits to the community such as solutions to social, cultural and environmental issues existing in the community engaged.

### 5) Simulation

This prize will be awarded to projects that harness simulation technologies and/or emerging virtual and augmented reality technologies to improve teaching delivery, enhance educational outcomes, and leverage on quality learning

### 6) Leadership and entrepreneurship development

This prize is awarded to an innovative activity or project that develops leadership and/or entrepreneurial skills of the students

#### 7) Education Technology

This prize will be awarded to projects that creates the most innovative Information Technology tool, and uses this tool to improve the educational experience of teachers, students, or both.

#### 8) E-Learning

This prize will be awarded to any innovative new technological tool, or any project that uses existing electronic learning tools in an innovative way. Such projects should facilitate and support learning through the use of information and communications technology.